Info aleatória:  
  
  
Até o momento:  
  
Ferramentas usadas:  
  
Unity 2022.3.6f1 LTS URP

-URP

-TMP ESSENTIALS

-Post Processing

-Poly Brush

-Terrain Former

Blender v3.6.2

Aseprite

Visual Studio Code

Adobe Photoshop 2023

Inspiração:

AC CHINA [Assassin's Creed Chronicles China Gameplay](https://youtu.be/-oFnnkgVzOA)

CELESTE [Celeste - Full Game (No Commentary)](https://youtu.be/cX9NJPwseIQ)

KINGDOM CLASSIC [PC Longplay [987] Kingdom Classic](https://youtu.be/ZYyxKsxjyFQ)

MIRRORS EDGE [Mirror's Edge (PC) speed run [0h 57m 32s] single segment](https://youtu.be/p-OUNPqRzII)

VECTOR [Vector - Gameplay Walkthrough Part 1 - Downtown Level 1 - 6(iOS, Android)](https://youtu.be/ZHE8F8OF15o?si=mggiPn-gqfwG69lW)

Hardware de teste:

cpu: I7-3770

gpu: Rtx 2060 Super 8gb gddr6

ram: 2x 8gb ddr3 1333mhz

testado em hd(disco)